**Save/Close Standard**

* Save button
  + Position: 8, 24
  + Extent: 16, 16
  + Image: In commonInterface art folder
* Help button
  + Position: Tool width – 24, 24
  + Extent: 16, 16
  + Image: In commonInterface art folder
* Separator
  + Position: 0, 42
  + Extent: Tool width, 2
* Done button
  + Position: Tool width – 72, Tool height – 40
  + Extent: 64, 32
* Close button
  + Visible

Save – Saves the current changes made and does not close the tool

Help – Opens default browser to a specific url for the docs (this is a single stock function call, will just need the urls for each instance)

Done – Checks if the object has been dirtied and prompts for save if it is, closes the tool

Close – Checks if the object has been dirtied and prompts for save if it is, closes the tool

**Validation**

For this version, we will validate text edit controls (clamp values and check for changes) when a control loses focus or when the user clicks save, done, or close

**Other UI Standards**

* Text Edit Controls
  + 24 pixels tall
* Drop-downs
  + 24 pixels tall
* Add Button
  + Extent: 22, 22
* Remove Button
  + Extent: 22, 22
* Clear Button
  + Extent: 18, 18
* Play Button
  + Extent: 23, 22
* Stop Button
  + Extent: 23, 22
* Spinners
  + Extent: 12, 12
* Select buttons
  + Extent: 64, 24
* Browse buttons
  + Extent: 64, 24
* Browse Text Fields
  + Should only display name of asset with extension, not path